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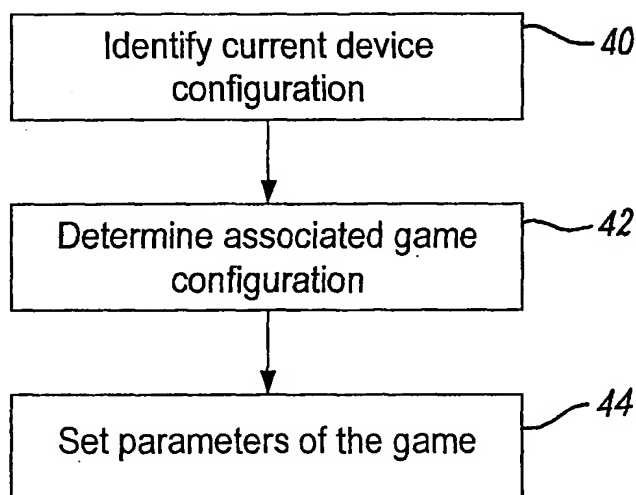
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(54) Title: A DEVICE AND SYSTEM FOR PLAYING A GAME AND A METHOD FOR CONTROLLING A GAME



(57) Abstract: A gaming device for playing a game including one or more parameters that affect a user's participation in the game, the gaming device comprising: a memory storing a data structure that associates each one of a plurality of device configurations with a respective game configuration, wherein each game configuration differently specifies one or more parameters of the game; means for identifying the current device configuration for the device; means for using the data structure to determine a current game configuration associated with the current device configuration; and means for controlling the game by setting parameters in the game as specified by the current game configuration.

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